

Eight years across brand, web and product interfaces. I take work from first sketch to a live, working product: identity, UX, UI and motion, shipped with AI-built code.

SELECTED WORK

- Rovident** · Brand, website and booking system rovident.sk · 2026

Identity and website for a new dental practice, from nothing. Four-step online booking that only offers genuinely free slots, and an admin where the practice manages hours, treatments and prices. Live in four languages.
- Drain Archive** · Product design and build drainarchive.com · 2025 – now

Catalogue of 218 releases and 485 garments with instant search, a marketplace and accounts, plus a music game with a daily challenge and leaderboard. Designed and built solo, with a template-driven short-form video series for growth.
- euroExpress** · Positioning, copy and website stee.eu · 2026

Repositioned a European oversized-cargo carrier for international buyers. Wrote the EN and SK copy, then designed and built the new site.

EXPERIENCE

- Independent** · Product & web designer Remote · 2018 – now

 - Brand, web and product work for clients, taken from first sketch to a live product.
 - Ship working sites and tools by directing AI to write the code, from booking systems to searchable catalogues.
- blank creative** · Visual & motion designer Bratislava · 2021 – now

 - Own all motion for key clients, from storyboard to final render and hand-off.
 - Directed and edited the studio's showreel.
 - Solve animation and performance issues on client websites.
- Bratislava City Hall** · UI/UX designer Bratislava · 2020 – 2021

 - Hired after Butterfly Effect to continue public digital services. Designed a scalable UI system for a region-wide Mobility-as-a-Service app, to government accessibility and visual standards.
- Butterfly Effect** · UI/UX designer, product lab Bratislava · 2019 – 2020

 - Five-month product incubator backed by Pixel Federation and Sygic. UI for a transport app joining buses, taxis and e-scooters, in a cross-functional team, demoed weekly to City Hall.

SKILLS

- Design**

Product & UI design, UX flows, design systems, brand identity, motion and video
- Tools**

Figma, After Effects, Premiere Pro, Illustrator, Photoshop, Lottie
- Ship with**

Claude Code, Next.js, Webflow, Framer, HTML/CSS
- Languages**

Slovak (native), English (C1)

EDUCATION

- Vocational High School of Polygraphy** · Digital graphic design Bratislava · 2017 – 2021
- Erasmus+ work placement** · Grasstec Group, designer Ireland · 2019